

## **Primary Science and Technology Developmental Framework**

The Science and Technology Curriculum aims to foster a love of learning and engage students from a young age. Students will be able to make links between why and how the world works in science to making things work in technology. They will develop problem-solving skills and will be able to apply their learning to real life contexts, providing opportunities to reinforce and build on prior learning. Pupils will also be given the opportunity to deepen their understanding through other curriculum areas and relating learning to their personal experiences.

Our pupils will develop a sense of belonging and responsibility through having a better understanding of the world, and by applying learning to real-life problems and contexts. They will be able to access the world around them as independently and safely as possible due to having a better awareness of the risks and hazards within their world and an understanding of how their body works.

Integral to the delivery of the Science and Technology Curriculum is allowing students regular opportunities to ask questions, make predictions, plan investigations and evaluate their results. They will then build on these skills in technology, allowing for creativity and exploration. These skills will support students' understanding and promote independence outside the classroom.

Science and Technology is taught every week throughout the school year. Our curriculum follows a three year cycle, allowing opportunities for pupils to access a breadth of study. The curriculum is differentiated according to the different stages of development of our pupils. These are described by the terms 'Encountering', 'Developing' and 'Enhancing'. Pupils learning at the 'Enhancing' stage are likely to be based in our partnership classes and access mainstream lessons for this curriculum area.



Cycle One						
Autumn 1			Autumn 2			
Animals Including Humans- Differences		Forces and Magnets				
Encountering	Developing	Enhancing	Encountering	Developing	Enhancing	
<ul> <li>To be able to identify common animals.</li> <li>Pupils will be able to explore and investigate the bones of a skeleton—and recognise that they have bones in their bodies.</li> <li>Pupils will understand that all</li> </ul>	Identify and name variety animals – 5 groups     Name animals that are carnivore/ herbivore/ omnivore     Describe and compare variety of common animals	<ul> <li>To investigate the role of the human skeleton and individual bones</li> <li>To compare and identify animal skeletons</li> </ul>	To     investig     ate and     explore     a     magnet     being     used to     attract     different     material     s.	<ul> <li>Compare how things move on different surfaces</li> <li>Notice that some forces need contact between two objects, but magnetic forces can act at a distance</li> </ul>	Describe magnets as having two poles      Predict whether two magnets will attract or repel each other, depending on which poles are facing.	





Spring 1			Spring 2			
Rocks			Plants and Growth: Life Cycle of a Plant			
Encountering	Developing	Enhancing	Encountering	Developing	Enhancing	
<ul> <li>Pupils will be able to investigate and explore different types of rocks and describe using symbols</li> <li>Explore soil through touch</li> <li>Pupils will be able to make their own fossils out of salt dough with adult support, developing understanding of how things can make a pattern after being squashed into a rock.</li> </ul>	<ul> <li>To observe, compare and group different rocks on the basis of their appearance and simple physical properties</li> <li>To understandin g the different parts of soil</li> <li>To use drawings and diagrams to reflect their findings.</li> </ul>	Describe how fossils are formed when things that have lived are trapped within rock	To     investigate     and explore     different     flowers.	<ul> <li>To identify wild and garden plants</li> <li>To label different parts of a flower and understand the function of each part.</li> <li>To learn the life cycle of a plant.</li> <li>To be able to communicate learning through drawings and labels</li> <li>To predict the number of</li> </ul>	<ul> <li>To ask questions and make predictions about wildlife in our local area. To independently plan an investigation to test their ideas.</li> <li>To independently record their findings in an appropriate manner and use this evidence to communicate their learning.</li> </ul>	



<ul> <li>Begin to understand how fossils are formed by objects being trapped within rock.</li> <li>Pupils will make their own fossils out of salt dough, understandin g how things can get squashed into materials</li> <li>Pupils will identify which objects are clearest when making fossils and why this might be.</li> </ul>	wild flowers in a particular area, carry out an investigation and record data.  To use their evidence to evaluate their findings.  Pupils will research which plants would be most welcoming for bees.  Pupils will design a wildlife garden that would be good for bees.	



				Pupils will plant the garden and monitor the number of insects using the garde over the coming term.			
	Summer 1			Summer 2			
Living Things and	Living Things and Their Habitats/ What we need to be alive		Everyday Materials- States of Matter				
Encountering	Developing	Enhancing	Encountering	Developing	Enhancing		
<ul> <li>Pupils will be able to investigate and explore living things.</li> <li>To use the term 'alive'.</li> </ul>	<ul> <li>To identify         Living, dead         or never alive</li> <li>To learn what         we need to be         alive</li> <li>Pupils will be         able to         describe how         animals</li> </ul>	Classification – insects	Pupils will be able to investigate and explore different solids mixed together and investigate how they	<ul> <li>To identify the different properties of materials</li> <li>To investigate a suitable material to keep us dry on our picnic.</li> </ul>	<ul> <li>To independently ask questions, plan investigations and collect data to test their ideas. To independently use the data to evaluate their learning.</li> <li>Pupils will learn to apply their knowledge of</li> </ul>		



obtain their
food from
plants and
other animals

- Pupils will be abel to identify different sources of food.Pupils will design a sandwich, taking into account different dietary habits eg vegetarian.
- Pupils will make the sandwich and evaluate it against a set of criteria.
- Pupils will learn to chop

- can be separated.
- To explore and investigate solids changing state and explore what they can do following the change of state eq chocolate can be used to decorate biscuits.
- Pupils will experiment with the effectivenes s of different materials

- To mix and separate solids
- To understand that some solids can dissolve in water
- To know that materials can be changed through melting and cooling
- and consider the impact of this on our picnic food choices.
- To investigate suitable materials for keeping something cool.
- To understand that some

- materials to their designs of a canopy, explaining why they have chosen a particular design.
- Pupils will be able to make their canopy using a selection of tools as independently as possible.
- Pupils will evaluate their design against a set criteria.



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fruit and mix in a fruit salad.	when out in the rain.	materials go through irreversible changes.  To design a canopy for keeping dry under a picnic.  Pupils will make a miniature canopy for keeping dry using their designs.  Pupils will develop skills in cutting, shaping and joining when making their canopy.  Pupils will evaluate the	



	effectiveness of their canopy based on a given criteria. • Pupils will begin to be able to suggest improvements to their designs.
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Cycle Two					
	Autumn 1			Autumn 2	
Animals Including Huma	Animals Including Humans- Reproduction, Changes and Nutrition			Sound and Ligi	ht
				ng and Making a Mus	ical Instrument
Encountering	Developing	Enhancing	Encountering	Developing	Enhancing
<ul> <li>Begin to name and identify common animals</li> <li>Match pictures of animals</li> <li>Match animals – to offspring</li> <li>Be able to identify key features on their own bodies eg eyes, ears, arms, legs</li> </ul>	<ul> <li>Use drawings and labels to record their ideas</li> <li>To investigate how animals and humans get nutrition from their food</li> <li>identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.</li> </ul>	<ul> <li>Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals</li> <li>Identify and name a variety of common animals that are carnivores, herbivores and omnivores</li> <li>To understand the role of the</li> </ul>	<ul> <li>To observe different lights through sensory exploration.</li> <li>To identify where the light source is.</li> <li>To observe the difference between light and dark and begin to use the language for</li> </ul>	<ul> <li>To         understand         how a         shadow is         made         through         carrying out         simple         investigation         s. Make         predictions         and record         results.</li> <li>Be able to         explain in         simple terms         how to make         a shadow.</li> <li>To</li> </ul>	<ul> <li>To understand how the eye and ears work.</li> <li>Pupils will apply their understanding of how to strengthen, stiffen and reinforce structures.</li> </ul>



digestive system	this.  • Pupils will explore different musical instruments and the sounds made by different sized objects.	understand what a reflection is and predict which materials can make a good reflection and which cannot. Carry out investigation s to test this and record data.  To understand how sound is made.  To investigate how the sound pitch can change.  Record results and use them to



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	explain their ideas.  Pupils will use their knowledge of sound and materials to design their own musical instruments.  Pupils will choose one design from a selection to make.  Pupils will practise their skills in cutting, shaping and joining when making their instruments.  Pupils will evaluate their ideas and design against a set



				criteria and consider their own and others' views of how to improve their work.		
	Spring 1			Spring 2		
	Living Things and Their Habitats: Food Chains, producers, predators and prey			Animals Including Humans: Animal nutrition, teeth, diet, exercise, circulatory system  Design and Make a healthy Picnic		
Encountering	Developing	Enhancing	Encountering	Developing	Enhancing	
<ul> <li>Observe different animals in their habitats.</li> <li>Begin to observe animals in their habitats outside of the school grounds.</li> </ul>	<ul> <li>To recap different habitats and the animals that live in them.</li> <li>Construct and interpret a variety of food</li> </ul>	<ul> <li>To learn about the impact of the breaking of a food change and the effect on living things.</li> <li>Be able to clearly communicate their learning</li> </ul>	<ul> <li>To try different foods and observe whether they like or dislike them.</li> <li>To explore the difference between solid food and liquid</li> </ul>	<ul> <li>To         understand         the         importance         of nutrition         in humans         and animal</li> <li>to recognise         that animals         get nutrition         from food.</li> <li>To identify         the different</li> </ul>	Describe the ways in which nutrients and water are transported within animals, including humans.	



	chains, identifying producers, predators and prey.	using diagrams and the correct vocabulary.	and learn that we need both.  To observe our teeth using mirrors.  Pupils will try different fruits and vegetables and match them with the plant they have come from.  Pupils will identify which fruit and vegetables they like and dislike.  Pupils will contribute towards making items for a	teeth and their functions in humans and animals  To know what a balanced diet is and why this is important for our bodies.  To identify the main body organs of a human body and describe the functions of the heart, blood vessels and blood  recognise the impact of diet, exercise,	
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	picnic eg by mixing biscuit mixture, making a fruit salad with pre- chopped fruit or buttering bread.	drugs and lifestyle on the way their bodies function Pupils will use their knowledge of a healthy meal to identify foods and design a healthy picnic. Pupils will understand where food comes from by identifying the plant from which a fruit or vegetable has grown



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	in a picture or in the environmen t or by identifying the main ingredients in a processed food such as bread.  Pupils will select from a range of designs, their picnic menu and make items for a picnic.  Pupils will create a set criteria linked to the purpose of their picnic and	



				evaluate their design using this criteria.	
	Summer 1			Summer 2	
Electricity: Appliances and safety, Circuits and Conductors, Investigating circuits			States of Matter: Solids, Liquids and Gases ad Reversible and Irreversible changes		
Encountering	Developing	Enhancing	Encountering Developing Enhancing		
<ul> <li>To observe what happens when wires touch light bulbs.</li> <li>To observe when a light is turned off and on.</li> <li>To explore through play how different electrical appliances are used.</li> </ul>	<ul> <li>To         understand         that many         everyday         appliances         require         electricity</li> <li>To         understand         the dangers         of electricity</li> <li>to generate         electricity</li> <li>o         understand         what makes</li> </ul>	<ul> <li>To make predictions then test their ideas around which materials are conductors of electricity.</li> <li>Independent ly record results and use them to explain their learning.</li> </ul>	<ul> <li>To observe explore different solid and liquids</li> <li>To smell different scents and begin to understand that the scent is there but cannot be seen.</li> </ul>	<ul> <li>To explore the difference between a solid, liquid and a gas</li> <li>To understand how a gas is formed</li> <li>To understand how solids, liquids and gases change state</li> </ul>	To identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.



a complete circuit  To investigate conductors of electricity  To demonstrate independent scientific thinking	To know what happens during evaporation.
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		Cycle	Three		
	Autumn 1			Autumn 2	
	tion and Inheritance ake a sculpture of a c		Prop	erties and Changes o	f Materials
Encountering	Developing	Enhancing	Encountering	Developing	Enhancing



- To explore and observe the differences between different fossils through sensory activities.
- To explore and observe the differences in different textures of animal fur and plants.
- Recognise that living things have changed over time.
- Pupils will learn how dinosaurs are both similar to, and different from, reptiles we see today.
- Pupils will learn about the three main types of dinosaurthe sauropods, ornithischian s and the

- To identify how animals and plants are adapted to suit their environment.
- To be able to explain their answers using evidence.
- To set up their own investigation and make predictions about the results.
- To record data accurately and evaluate

- To observe and explore different materials and be able to use key words to describe them eg soft, cold, wet, hard
- compare and group together everyday materials based on evidence from comparative and fair tests, including their hardness, solubility, transparenc у, conductivity

(electrical

- use knowledge of solids, liquids and gases to decide how mixtures might be separated, including through filtering, sieving and evaporating
- give reasons, based on evidence from comparative and fair tests, for the particular uses of everyday materials, including metals, wood and plastic



	therapods and that modern birds evolved from a group of therapods that included the t-rex and velociraptor • Pupils will learn the key characteristi cs of different dinosaurs. • To know what a fossil is and what it can tell us about living things	their findings.		and thermal), and response to magnets  • · understand that some materials will dissolve in liquid to form a solution, and describe how to recover a substance from a solution	
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millions of years ago  To ask questions  Observe differences between parents and children  To recognise that living things create offspring of the same kind, but not identical and that offspring may vary  and make predictions.  To be able to carry out an	Demonstrate that dissolving, mixing and changes of state are reversible changes



How animals adapt to suit
their
environment
leads to
evolution.
Pupils will
design a
sculpture of
a dinosaur
with its main
characteristi
cs, using
their
knowledge
of dinosaurs
learnt in
humanities
and science.
Pupils will
practise a
range of
skills in
cutting,
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Encountering	Developing	Enhancing	Encountering	Developing	Enhancing
ľ	Living Things and their Habit Designing and Making a Bug H		Plants and Growth		
	Spring 1			Spring 2	
	their design.				
	can improve				
	which they				
	ways in				
	and consider				
	following a set criteria				
	their design				
	evaluate				
	Pupils will				
	design.				
	to suit their				
	g materials				
	strengthenin				
	joining, shaping and				



- Identify different habitats around them within the school grounds.
- Identify different living things and begin to identify where they may live.
- To understand the meaning of the term habitat
- To explore plants and animals within microhabitats
- To identify native habitats and their living things within the UK (Grassland, farmland, woodland, river, sea)
- To identify habitats around the world (rainforest, polar, desert, ocean)
- To compare and group living things in different ways
- To understand how living

- Give reasons for their conclusions and explain what they have found out, supporting their conclusions with evidence.
- Learn to
  observe and
  compare
  different plants
  and flowers –
  smell, touch,
  taste (herbs)
  and begin to
  use the
  language of
  comparison eg
  bg, small, like,
  disklike
- Observe and take part in caring for plants growing by Planting bulbs, weeding and watering plants
- Begin to identify what plants and

- Investigate what plants need to stay alive. Make predictions.
- Measure plants growing and collect and record data
- Be able to say in simple terms what a plant needs to stay alive.
- Be able to label the parts of a plant and begin to understand their purpose

- Plan an
   investigation
   around finding out
   what plants need
   to grow and begin
   to ask questions
   eg how much
   water is needed?
   Independently
   collect data and
   use this to explain
   their findings.
- To learn the parts of a plant and explain the purpose of each part.



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	things survive in	humans need to		
	their habitat	stay alive		
	(food chains)	Stay dilve		
	about living			
	things in			
	different			
	habitats and			
	say simply what			
	they have found			
	out.			
	Pupils will use			
	what they have			
	learnt in science			
	to design a bug			
	hotel that will			
	attract different			
	bugs and			
	insects.			
	Pupils will			
	choose one			
	design out of a			
	collection they			
	have drawn, to			
	build their hotel.			
	Pupils will			
	choose			
	appropriate			
<u> </u>			<b>!</b>	



materials for making a bug hotels eg can we make it out of cardboard if it will be outside?  Pupils will build their bug hotels out o =f wood and sticks and evaluate their designs based on a set criteria,. Pupils will monitor the effectiveness of		
the bug hotel ( has it attracted bugs and insects?) over time.		
Summer 1	Summer 2	



Earth and Space			Forces		
Encountering	Developing	Enhancing	Encountering	Developing	Enhancing
<ul> <li>Be able to make observations about the weather and identify the sun.</li> <li>Be able to identify that the sun is hot.</li> <li>Identify stars and that we see them at night time.</li> <li>Be able to compare and use the terms day and night.</li> </ul>	Be able to name and identify the seasons – differences between each, Begin to identify the different planets and simple differences.  Make observations of the moon phases and make recordings of their observations.	REsearch and be able to communicat e their learning about the solar system and begin to understand how scientists learn about the planets.	<ul> <li>Exploring air resistance – running and matching word to the feel of wind on faces</li> <li>Blowing and releasing air from balloons/ bubbles</li> <li>Dropping different materials and objects and explore what happens</li> <li>Exploring what happens to</li> </ul>	<ul> <li>Ask         questions,         make         predictions         and set up         investigation         s to test         ideas         around wind         resistance,         floating and         water         resistance,         gravity and         friction eg         Making         parachutes,         planes and         boats,         Ask         questions,         make</li> </ul>	Plan their own investigations and collect data. Use evidence to support their evaluations.



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• To	different	predictions	
understand	objects in	and set up	
how day and	water and	investigation	
night	whether	s to test	
happen due	they float or	ideas	
to the	sink.	around the	
Earth's		effect of	
rotation.		different	
Pupils will		levers,	
learn how to		pulleys and	
make papier		gears.	
mache.		Be able to	
Pupils will		say simply	
design a		what they	
		have found	
solar system			
that can be		out.	
made out of		<ul><li>Pupils will</li></ul>	
papier		use their	
mache.		knowledge	
Pupils will		of floating to	
make their		design their	
own papier		own boats	
mache			
planets		that will	
following		carry a small	
		load.	



their designs.  Pupils will evaluate their designs based on agreed criteria- are they the correct size, shape and proportion?	Pupils will be able to select materials from household objects to make their boats. Pupils will choose from a selection of designs which design they will make and will evaluate their design following it being made.
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